

DEFENSIVE & COMPETITIVE BIDDING

OVERCALLS

Style : Nat. Sound
 Resp. : nat. weak jump raises
 New suit F at the same level
 Jump shift : nat + support
 Jump cue : good raise

1NT OVERCALL

OVERCALL : 16-18 HCP
 BAL POS. : 9-13 HCP

JUMP OVERCALLS

Weak one suiter
 2 suiter
 in bal pos. : nat. 10-11 HCP

DIRECT & JUMP CUE BIDS

DIRECT CUE : 2 suiter (5)
 JUMP CUE : ask for stopper

VS. NT

2♣ landy / dble : ♣ one suiter / 2♦,♥ transfers
 VS 1NT OVERCALL : (on a minor opening bid)
 2♣ shows both M (at least 4/4) or 5 cards partner's suit + 4 M

VS. PREEMPTS

T/O dbles – 2 suiters (5)
 VS weak 2M : cue : oM + 5⁺♣ / 4♣ : oM + 5⁺♦

VS. ARTIFICIAL STRONG OPENINGS

1♣ dble : 1M+1m / 1♦ : both M / 1NT : both m

OVER OPPONENTS' TAKE OUT DOUBLE

One over one F1
 Jump shift : nat + fit
 Rdbble : penalty seeking

LEADS & SIGNALS

OPENING LEADS STYLE

	Lead	Partner's suit
Suit	3rd & 5th	3rd & 5th
NT	4th	3rd & 5th
Subsequent	same as 1 st lead	

LEADS

Lead	Vs suit	Vs NT
Ace	AK(x) – AKJ(x) – A(x)	AKx(x) – AQ10xx
King	AK – KQx(x) –	Ask for unblock or count
Queen	QJ10 – QJx(x) – Q(x)	AQJ(x) – KQx(x) – QJ10(x)
Jack	KJ10(x) – J10x(x) – J(x)	AJ10x(x) – KJ10x(x) – J109(x)
10	K109x – Q109x – 10(x)	A109x – K109x – Q109x – 109xx
9	9 – 9x	9xx – 9x – 9
Hi-x	HxXx – Xx – X	Xx – Xxx –
Lo-x	X – xxX – xxXx – HxX – HxXx	HXx – HxxX(x) – xXxX(x)

SIGNALS IN ORDER OF PRIORITY

	Partner's lead	Declarer's lead	Discarding
Suit	1 Count HL = even	Count HL = even	Count HL = even
	2 High is encouraging		High is encouraging
	3		
NT	1 Count HL = even	Count HL = even	Count HL = even
	2 High is encouraging		High is encouraging
	3		

Signals: echo in trump suit shows ability to ruff

DOUBLES

TAKE OUT DOUBLES

Can be light if shaped
 Responses are nat & limited – cue : F1

SPECIAL, ARTIFICIAL & COMPETITIVE DOUBLES / REDOUBLES

NEGATIVE – COMPETITIVE – INFORMATIVE – OPTIONNAL
 MAX OVERCALL - LIGHTNERS

CONVENTION CARD

Danièle GAVIARD & Catherine D'OVIDIO SYSTEM SUMMARY

5 cards Major – Better minor
 2♥ et 2♠ : weak – 6 cards
 Inverted raises in minor (4)
 Over 1♥ (♠) 2NT : 3 cards support 10-11 HCP

STRONG OPENING BID

2♣ : SEMI FORCING
 2♦ : GAME FORCING

NT OPENING BID

1NT = 15-17 HCP
 2NT = 20-21 HCP

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
 3 rd & 4th suit F

PSYCHICS: VERY RARE

OPENING	Artificial	Number minimum of cards	Neg. Dble Thru	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING		
1♣		3	4♠	11+ HCP	1NT : 6-10 ⁺ HCP – 2NT : 10 ⁺ -11 HCP 1♣ 2♦ : 5♦+4♣ 7-9 HCP inverted raises (4)	1m - 1M - Fragment-bids 1m - 1M – 3NT : 5m + 4M 22 Check back stayman (3)	Jump shift : nat + support		
1♦		3	4♠	11+ HCP	1♦ 3♣ : 5♣+4♦ 7-9 HCP 1NT : 6-10 ⁺ HCP – 2NT : 10 ⁺ -11 HCP 1m 2♥ : 5♠ +4♥ 7-9	1m - 1M - 4m : 6m + 4M. 1♦ - 2♣ - 2NT : 12-14 or 18-19 (6) 1♦ - 2♣ - 3NT : 15-17 - 4441			
1♥		5	4♦	11+ HCP		Fragment bids	Drury fit (2)		
1♠		5	4♥	11+ HCP	2NT : 3M, 10-11 HCP.				
1NT			4♥	15 – 17 HCP	Stayman 4 responses (1) 2♦,2♥,2♠,3♠, 3♦,3♥ : transfers 2NT : invit	1NT - 2♣ – 2♦ - 3♥ = 5♠ + 4♥ 1NT - 2♣ – 2♦ - 3♠ = 5♥ + 4♠			
2♣	X	0	4♥	Strong in one M or 22-23 bal	2♦ : waiting bid 2♥(♠) = nat. positive	Stayman & Transfers after 2NT rebid			
2♦	X	0	4♥	Game forcing any shape or 24+ bal	2♥ = neg 2♠,3♣,♦ = Ace 2NT = 9+ bal, no Ace				
2♥♠		6		4-10 HCP	2NT ask for strength & shape	2M – 2NT - 3x : strength in x 2M – 2NT - 4x : short in x			
2NT				20 – 21HCP	3♣ : stayman 4 responses 3♦, 3♥, 3♠, 4♣ : transfers 4♦ : 5♥+ 5♠	2NT - 3♣ - 3♥ - 3♠ = slam invit in ♥ 2NT - 3♣ - 3♠ - 4♥ = slam invit in ♠			
3♣♦		7		Preempt	New suit F1	HIGH LEVEL BIDDING			
3♥♠			Preempt	New suit F1	RKCB - next suit ask for the trump Q Josephine Asking bids Controls & Cue bids				
3NT	X		Good 4♥, ♠ opening bid	4♣ : slam interest in ♥, 4♦ : salm interest in ♠ / 4♥ : pc / 4♠,5♣♦ : asking bid					
4♣♦		8		Preempt					
4♥♠			Preempt	Asking bid at 5 level					
4NT	X			Both minors					

SUPPLEMENTARY SHEETS
GAVIARD – D'OVIDIO - FRANCE

(1) stayman 4 responses :

<p>1NT 2♣ 2♦ no 4 cards M 2♥ : 4♥ no 4♠ 2♠ : 4♠ no 4♥ 2NT : 4♥ + 4♠</p>	<p>1NT 2♣ 2♦ 3♥ = 5♠ + 4♥ 3♠ = 5♥ + 4♠ 4♣ = 6♥ + 4♠ slam try 4♦ = 6♠ + 4♥ slam try</p>
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(2) drury fit :

p	p	1♥	p	
2♣	p	2♦		= waiting bid (can be either a weak hand or any hand 13-18hcp)
		2♥		= 6 cards ♥11+hcp. Any bid higher shows a strong hand with slam hopes

(3) check back stayman :

1♣	p	1♠	p	
1NT	p	2♣		= transfer for 2♦ except :
2♥				= shows sg ♠
2♠				= 4♠333 11-12 hcp

(4) inverted minor raises :

1♣♦	p	2♣♦	= 5+♣♦ GF may have a 4 card Major
1♣♦	p	3♣♦	= weak hand 5+ cards support

(5) 2 suiters

1♣	2♣	= ♠+♥
1♣	2NT	= ♥+♦
1♦	2♦	= ♠+♥
1♦	2NT	= ♥+♣
1♥	2♥	= ♠+♣
1♥	2NT	= ♣+♦
2♥	3♥	= ♠+♣
1♠	2♠	= ♥+♣
1♠	2NT	= ♣+♦
2♠	3♠	= ♥+♣
1♥	3♣	= ♠+♦
2♥	4♣	= ♠+♦
1♠	3♣	= ♥+♦
2♠	4♣	= ♥+♦

3♣	4♣	= ♠+♦
3♣	4♦	= ♠+♥
3♦	4♦	= ♠+♥
3♥	4♥	= ♠+ a minor
3♠	4♠	= ♥+ a minor

(6) Transfers after 2(3)NT rebid :

1♦	2♣
2NT	3♣ = ♦ support (4cards)
	3♦ = 4 cards ♥
	3♥ = 4 cards ♠
	3♠ = strong one suiter ♣ slam invit

1♣	2♣
2NT	3♣ = transfer to 3♦
	3♦ = 4cards ♥
	3♥ = 4 cards ♠
	3♠ = 5-5 minors

1♦	2♦
2NT	3♣ = transfer to 3♦
	3♦ = 4cards ♥
	3♥ = 4 cards ♠
	3♠ = 5-5 minors

1♦	2♣
3NT	4♣ = ♦ support (4cards)
	4♦ = 4 cards ♥
	4♥ = 4 cards ♠
	4♠ = strong one suiter ♣ slam invit

1♣	2♣
3NT	4♣ = RKCB
	4♦ = 4cards ♥
	4♥ = 4 cards ♠

1♦	2♦
3NT	4♣ = RKCB
	4♦ = 4cards ♥
	4♥ = 4 cards ♠